be consumed if 3P agent 3P**5** had to generate responsive content that prompted for a value for the "car size" parameter).

FIG. **7** illustrates another client device **706** and a display screen **740** of the client device **706**. The client device **706** may include and/or be in communication with the automated assistant **110**. The display screen **740** includes a reply interface element **788** that the user may select to generate user input via a virtual keyboard and a voice reply interface element **789** that the user may select to generate user input via a microphone. In some implementations, the user may generate user input via the microphone without selection of the voice reply interface element **789**. For example, during the dialog session, active monitoring for audible user interface input via the microphone may occur to obviate the need for the user to select the voice reply interface element **789**. In some of those and/or in other implementations, the voice reply interface element **789** may be omitted. Moreover, in some implementations, the reply interface element **788** may additionally and/or alternatively be omitted (e.g., the user may only provide audible user interface input). The display screen **740** also includes system interface elements **781**, **782**, **783** that may be interacted with by the user to cause the client device **710** to perform one or more actions.

In FIG. **7**, the dialog is similar to that of FIG. **4** and occurs via a common automated assistant interface as in FIG. **4** (although it is a different interface than that of FIG. **4**). However, FIG. **7** illustrates some examples of how interactions may differ when different interfaces are used and/or different user interface input devices are available.

In FIG. **7**, the user provides typed or spoken input **780**A of "Buy 2 adult tickets for Movie A for tonight". Based on the input, the automated assistant **110** may determine an intended action of "buy movie ticket". The automated assistant **110** may further determine a value of "2" for the parameter of "number of adult tickets", and a value of "Movie A" (or associated identifier) for the parameter of "movie name".

The automated assistant **110** may further determine an additional mandatory parameter of "theater location" that is defined for the "buy movie ticket" intended action is not specified by the input **780**A. In response, the automated assistant **110** may generate and provide the prompt **782**A to solicit a value for the mandatory parameter. It is noted that in FIG. **7** the user may "tap" either of the underlined "Here" terms to select a corresponding theatre without providing further spoken or typed text input. However, the user instead provides spoken or typed input **780**B of "Baxter Avenue".

Based on the input **780**B, the automated assistant **110** may determine "Baxter Avenue Theater" (or associated identifier) as a value for the mandatory parameter of "theatre location". The automated assistant **110** may further determine that two 3P agents ("3P**1**" and "3P**2**") are able to perform the "buy movie ticket" intended action with the values of "2", "Movie A", and "Baxter Avenue Theatre".

The automated assistant **110** further generates and provides the prompt **782**B that identifies those selected 3P agents, as well as values for an additional unspecified parameter (price) for each of the 3P agents. It is noted that in FIG. **7** the user may "tap" the underlined "3P**1**" to select the corresponding agent or may "tap" the underlined "3P**2**" to select the corresponding agent. The user may also optionally be able to provide spoken or typed input.

In the example of FIG. **7**, the user taps the underlined "3P**2**". In response to the responsive "tap" input, the automated assistant selects 3P agent 3P**2**. The automated assistant **110** may then send an invocation request to 3P agent 3P**2**, along with determined values for parameters.

The 3P agent 3P**2** then effectively or actually takes over the dialog and prompt **782**C is provided based on responsive content generated by 3P agent 3P**2**. Prompt **782**C may be provided directly by 3P agent 3P**2** and/or via the automated assistant **110**. The dialog may further continue as indicated by the ellipsis in FIG. **7**.

FIG. **8** is a block diagram of an example computing device **810** that may optionally be utilized to perform one or more aspects of techniques described herein. In some implementations, one or more of device **106**, automated assistant **110**, a 3P agent, and/or other component(s) may comprise one or more components of the example computing device **810**.

Computing device **810** typically includes at least one processor **814** which communicates with a number of peripheral devices via bus subsystem **812**. These peripheral devices may include a storage subsystem **824**, including, for example, a memory subsystem **825** and a file storage subsystem **826**, user interface output devices **820**, user interface input devices **822**, and a network interface subsystem **816**. The input and output devices allow user interaction with computing device **810**. Network interface subsystem **816** provides an interface to outside networks and is coupled to corresponding interface devices in other computing devices.

User interface input devices **822** may include a keyboard, pointing devices such as a mouse, trackball, touchpad, or graphics tablet, a scanner, a touchscreen incorporated into the display, audio input devices such as voice recognition systems, microphones, and/or other types of input devices. In general, use of the term "input device" is intended to include all possible types of devices and ways to input information into computing device **810** or onto a communication network.

User interface output devices **820** may include a display subsystem, a printer, a fax machine, or non-visual displays such as audio output devices. The display subsystem may include a cathode ray tube (CRT), a flat-panel device such as a liquid crystal display (LCD), a projection device, or some other mechanism for creating a visible image. The display subsystem may also provide non-visual display such as via audio output devices. In general, use of the term "output device" is intended to include all possible types of devices and ways to output information from computing device **810** to the user or to another machine or computing device.

Storage subsystem **824** stores programming and data constructs that provide the functionality of some or all of the modules described herein. For example, the storage subsystem **824** may include the logic to perform selected aspects of the method(s) of FIGS. **2**A, **2**B, and/or **3**.

These software modules are generally executed by processor **814** alone or in combination with other processors. Memory **825** used in the storage subsystem **824** can include a number of memories including a main random access memory (RAM) **830** for storage of instructions and data during program execution and a read only memory (ROM) **832** in which fixed instructions are stored. A file storage subsystem **826** can provide persistent storage for program and data files, and may include a hard disk drive, a floppy disk drive along with associated removable media, a CD-ROM drive, an optical drive, or removable media cartridges. The modules implementing the functionality of certain implementations may be stored by file storage subsystem **826** in the storage subsystem **824**, or in other machines accessible by the processor(s) **814**.